

# Robot Arm Process. Modeling and Control

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## 6.1 Euler-Lagrange equations

The Lagrangian is defined as

$$L = K - P$$

where  $K$  represents the total kinetic energy of the system and  $P$  represents the total potential energy of the system.

The Euler-Lagrange equations that describe the dynamics of a  $n - DOF$  mechanical system are <sup>1</sup> :

$$\frac{d}{dt} \frac{\partial L}{\partial \dot{q}_i} - \frac{\partial L}{\partial q_i} = \tau_i, \quad i = 1, \dots, n, \quad (6.1)$$

where  $q_i$  represent generalized coordinates (in our case the joint angles) and  $\tau_i$  generalized forces (in our case motor torques) <sup>2</sup> .

The matrix form of the Euler-Lagrange equations is:

$$D(q)\ddot{q} + C(q, \dot{q})\dot{q} + G(q) = \tau \quad (6.2)$$

where  $q = [q_1, \dots, q_n]^T, \tau = [\tau_1, \dots, \tau_n]^T$ .

The matrix  $D(q)$  is called inertia matrix, it is symmetric and positive definite, and can be expressed in terms of the kinetic energy:

$$K = \frac{1}{2} \dot{q}^T D(q) \dot{q} = \frac{1}{2} \sum_{i,j} d_{i,j}(q) \dot{q}_i \dot{q}_j. \quad (6.3)$$

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<sup>1</sup>The Euler-Lagrange equations are also used in optimal control and calculus of variations. See [3] for an interesting discussion on the interplay between the physical interpretation and the mathematical insight.

<sup>2</sup>This presentation is based on [1]. For a formal derivation of the Euler-Lagrange equations from Newton's Laws based on the principle of virtual work see chapter 6.1 of the book.

The matrix  $C(q)$  takes into account centrifugal and Coriolis terms, and each  $k, j$ -th matrix element can be calculated as:

$$c_{kj} = \frac{1}{2} \sum_{i=1}^n \underbrace{\left\{ \frac{\partial d_{kj}}{\partial q_i} + \frac{\partial d_{ki}}{\partial q_j} - \frac{\partial d_{ij}}{\partial q_k} \right\}}_{c_{ijk}} \dot{q}_i. \quad (6.4)$$

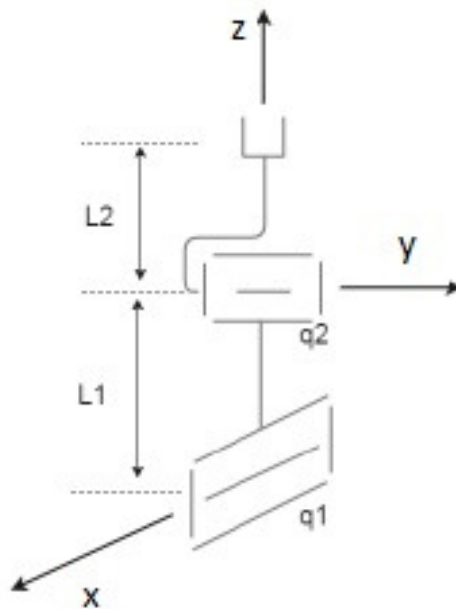
The last term  $G(q)$ , sometimes called gravity term, is a column vector  $G = [g_1 \dots g_n]^T$ , where each  $k$ -th term is derived from the potential energy:

$$g_k(q) = \frac{\partial P}{\partial q_k}, \quad k = 1, \dots, n. \quad (6.5)$$

## 6.2 A 2DOF robot arm with spatial movement

Consider a 2DOF robot arm with two revolute joints, that can move in a 3D Cartesian space, with the schematic representation from Figure 6.1. Because the first rotation axis is on the X axis, and the second on the Y axis, that robot can move in a 3D space.

### 6.2.1 Geometric Model



**Figure 6.1:** Schematic representation of a 2DOF robot arm

The geometric model can be derived through transformation matrices from the base frame to the end effector frame. The base frame coincides with the first frame (that is the frame of joint 1, with origin  $O_1$  in the center of the joint). Thus the transformation matrix  $T_{01}$  is simply a rotation around X:

$$T_{01} = Rot(x, q_1) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos(q_1) & -\sin(q_1) & 0 \\ 0 & \sin(q_1) & \cos(q_1) & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

From Frame 1 we arrive at Frame 2 (corresponding to the joint 2) through a translation on Z and a rotation around Y ( $T_{12}$ ):

$$T_{12} = \text{Transl}(z, L_1) \cdot \text{Rot}(y, q_2) = \begin{bmatrix} \cos(q_2) & 0 & \sin(q_2) & 0 \\ 0 & 1 & 0 & 0 \\ -\sin(q_2) & 0 & \cos(q_2) & L_1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Finally, the end effector frame is obtained through a translation on Z ( $T_{23}$ ):

$$T_{23} = \text{Transl}(z, L_2) = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & L_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

The transformation matrix from the based frame to the end effector, that is the geometric model is obtained through multiplication:

$$T = T_{03} = T_{01} \cdot T_{12} \cdot T_{23} = \begin{bmatrix} \cos(q_2) & 0 & \sin(q_2) & L_2 \sin(q_2) \\ \sin(q_1) \sin(q_2) & \cos(q_1) & -\cos(q_2) \sin(q_1) & -\sin(q_1)(L_1 + L_2 \cos(q_2)) \\ -\cos(q_1) \sin(q_2) & \sin(q_1) & \cos(q_1) \cos(q_2) & \cos(q_1)(L_1 + L_2 \cos(q_2)) \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (6.6)$$

The position of the end effector with respect to the joint angles  $q_1$  and  $q_2$  is given by the first three elements of the 4th column:

$$x = L_2 \sin(q_1), y = L_1 \sin(q_1) - L_2 \sin(q_1) \cos(q_2), z = L_1 \cos(q_1) + L_2 \cos(q_1) \cos(q_2). \quad (6.7)$$

The orientation of the end effector is given by the submatrix R (lines 1-3 and columns 1-3 of T):

$$R = \begin{bmatrix} \cos(q_2) & 0 & \sin(q_2) \\ \sin(q_1) \sin(q_2) & \cos(q_1) & -\cos(q_2) \sin(q_1) \\ -\cos(q_1) \sin(q_2) & \sin(q_1) & \cos(q_1) \cos(q_2) \end{bmatrix}. \quad (6.8)$$

### 6.2.2 Jacobian

The Jacobian relates the joint velocities to the linear and angular velocities of the end effector <sup>3</sup>. For the 2DOF robot arm from Figure 6.1, with the geometric model 6.6, the Jacobian is:

$$J = \begin{bmatrix} 0 & \frac{L_2}{2} \cos(q_2) \\ -\frac{L_2}{2} \cos(q_1) \cos(q_2) - L_1 \cos(q_1) & \frac{L_2}{2} \sin(q_1) \sin(q_2) \\ -\frac{L_2}{2} \sin(q_1) \cos(q_2) - L_1 \sin(q_1) & -\frac{L_2}{2} \cos(q_1) \sin(q_2) \\ 1 & 0 \\ 0 & \cos(q_1) \\ 0 & \sin(q_1) \end{bmatrix}. \quad (6.9)$$

Thus, if we refer to link 2, the angular and linear Jacobians are:

$$J_{vc2} = J_{vc} = \begin{bmatrix} 0 & \frac{L_2}{2} \cos(q_2) \\ -\frac{L_2}{2} \cos(q_1) \cos(q_2) - L_1 \cos(q_1) & \frac{L_2}{2} \sin(q_1) \sin(q_2) \\ -\frac{L_2}{2} \sin(q_1) \cos(q_2) - L_1 \sin(q_1) & -\frac{L_2}{2} \cos(q_1) \sin(q_2) \end{bmatrix} \quad (6.10)$$

$$J_{\omega 2} = J_{\omega} = \begin{bmatrix} 1 & 0 \\ 0 & \cos(q_1) \\ 0 & \sin(q_1) \end{bmatrix} \quad (6.11)$$

Further on, the angular and linear Jacobians for link 1 <sup>4</sup> can be determined as:

$$J_{vc1} = \begin{bmatrix} 0 & 0 \\ -\frac{L_1}{2} \cos(q_1) & 0 \\ -\frac{L_1}{2} \sin(q_1) & 0 \end{bmatrix}, \quad (6.12)$$

$$J_{\omega 1} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix} \quad (6.13)$$

<sup>3</sup>Check chapter 6 for more details on how to derive it.

<sup>4</sup>Reconsider the calculations as if link 2 does not exist.

### 6.2.3 Lagrangian

The Lagrangian is composed out of kinetic energy and potential energy. The kinetic energy has a translational and a rotational component

$$K = K_{transl} + K_{rot} \quad (6.14)$$

given by the expressions:

$$K_{transl} = \frac{1}{2}m_1v_{c1}^T v_{c1} + \frac{1}{2}m_2v_{c2}^T v_{c2} = \frac{1}{2}\dot{q}^T(m_1J_{vc1}^T J_{vc1} + m_2J_{vc2}^T J_{vc2})\dot{q} \quad (6.15)$$

and

$$K_{rot} = \frac{1}{2}\dot{q}^T(J_{\omega 2}^T R_2 I_2 R_2^T J_{\omega 2} + J_{\omega 1}^T R_1 I_1 R_1^T J_{\omega 1})\dot{q} \quad (6.16)$$

with<sup>5</sup>

$$R_2 = R, \quad R_1 = T_{01}(1:3, 1:3), \quad I_2 = \text{diag}\{0, I_{2y}, 0\}, \quad I_1 = \text{diag}\{I_{1x}, 0, 0\}. \quad (6.17)$$

After calculating the expressions for both components of the kinetic energy, we obtain the inertia matrix  $D(q)$  as

$$D(q) = \begin{bmatrix} d_{11} & d_{12} \\ d_{21} & d_{22} \end{bmatrix} = \begin{bmatrix} I_{1x} + \frac{L_1^2 m_1}{4} + L_1^2 m_2 + \frac{L_2^2 m_2}{4} \cos^2(q_2) + L_1 L_2 m_2 \cos(q_2) & 0 \\ 0 & \frac{m_2 L_2^2}{4} + I_{2y} \end{bmatrix} \quad (6.18)$$

In deriving matrix  $C(q, \dot{q})$ , we first calculate each  $c_{ijk}$  term from (6.4):

$$c_{111} = \frac{\partial d_{11}}{\partial q_1} + \frac{\partial d_{11}}{\partial q_1} - \frac{\partial d_{11}}{\partial q_1} = 0,$$

$$c_{112} = \frac{\partial d_{21}}{\partial q_1} + \frac{\partial d_{21}}{\partial q_1} - \frac{\partial d_{11}}{\partial q_2} = \frac{L_2^2 m_2}{4} \sin(2q_2) + L_1 L_2 m_2 \sin(q_2),$$

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<sup>5</sup>Because in practice the off diagonals terms of the inertia matrices are negligible, we consider here only the Principle Moments of Inertia corresponding to each rotation axis ( $I_x, I_y$  or  $I_z$ ). Note that the inertia moments are expressed with respect to the body attached frame.

$$\begin{aligned}
c_{121} &= \frac{\partial d_{12}}{\partial q_1} + \frac{\partial d_{11}}{\partial q_2} - \frac{\partial d_{12}}{\partial q_1} = -\frac{L_2^2 m_2}{4} \sin(2q_2) - L_1 L_2 m_2 \sin(q_2), \\
c_{122} &= \frac{\partial d_{22}}{\partial q_1} + \frac{\partial d_{21}}{\partial q_2} - \frac{\partial d_{12}}{\partial q_2} = 0, \\
c_{211} &= \frac{\partial d_{11}}{\partial q_2} + \frac{\partial d_{12}}{\partial q_1} - \frac{\partial d_{21}}{\partial q_1} = c_{121}, \\
c_{212} &= \frac{\partial d_{21}}{\partial q_2} + \frac{\partial d_{22}}{\partial q_1} - \frac{\partial d_{21}}{\partial q_2} = 0, \\
c_{221} &= \frac{\partial d_{12}}{\partial q_2} + \frac{\partial d_{12}}{\partial q_2} - \frac{\partial d_{22}}{\partial q_1} = 0, \\
c_{222} &= \frac{\partial d_{22}}{\partial q_2} + \frac{\partial d_{22}}{\partial q_2} - \frac{\partial d_{22}}{\partial q_2} = 0.
\end{aligned}$$

In the end we obtain the matrix:

$$C(q, \dot{q}) = \begin{bmatrix} -\frac{L_2^2 m_2}{8} \sin(2q_2) \dot{q}_2 - \frac{1}{2} L_1 L_2 m_2 \sin(q_2) \dot{q}_2 & -\frac{L_2^2 m_2}{8} \sin(2q_2) \dot{q}_1 - \frac{1}{2} L_1 L_2 m_2 \sin(q_2) \dot{q}_1 \\ \frac{L_2^2 m_2}{8} \sin(2q_2) \dot{q}_1 + \frac{1}{2} L_1 L_2 m_2 \sin(q_2) \dot{q}_1 & 0 \end{bmatrix} \quad (6.19)$$

The potential energy is determined by multiplying the mass by the gravitational acceleration and the height at the center of mass:

$$P_1 = m_1 g \frac{L_1}{2} \cos(q_1), \quad P_2 = m_2 g \left( L_1 \cos(q_1) + \frac{L_2}{2} \cos(q_1) \cos(q_2) \right), \quad P = P_1 + P_2. \quad (6.20)$$

Based on (6.5), the gravity term is determined as:

$$G(q) = \begin{bmatrix} -\frac{m_1 g L_1 + 2m_2 g L_1}{2} \sin(q_1) - \frac{m_2 g L_2}{2} \sin(q_1) \cos(q_2) \\ -\frac{m_2 g L_2}{2} \cos(q_1) \sin(q_2) \end{bmatrix} \quad (6.21)$$

This completes the dynamic model for our robot arm.

### 6.3 Proposed problems

1. Consider a robotic structure with only 1 degree of freedom rotating around z axis, for which  $l = 1 \text{ m}$  and  $m = 1 \text{ kg}$ .
  - a) Compute the Euler-Lagrange equations for the robot.
  - b) Implement in Matlab Simulink the robot model using a user-defined function and having the torque as a sine wave.
  
2. Consider the 2DOF robotic structure from Figure 6.1, for which  $L1 = 0.095 \text{ m}$ ,  $L2 = 0.1 \text{ m}$ ,  $m1 = 0.095 \text{ kg}$ ,  $m2 = 0.37 \text{ kg}$ , and  $I1 = I2 = 0.025 \text{ kg/m}^2$ 
  - a) Find the DGM using the D-H convention.
  - b) Using the provided C, D, and G matrices, implement in Matlab Simulink the robot model, having two sine waves as the input joint torques.

$$D = \begin{bmatrix} 0.003515c_2 + 0.000925c_2^2 + 0.026254 & 0 \\ 0 & 0.023625 \end{bmatrix}$$

$$C = \begin{bmatrix} 0.24 - 0.0017575\dot{q}_2s_2 - 0.0004625\dot{q}_2\sin(2 * q_2) & -0.0004625\dot{q}_1\sin(2 * q_2) - 0.0017575\dot{q}_1 * s_2 \\ 0.0004625\dot{q}_1\sin(2 * q_2) + 0.0017575\dot{q}_1s_2 & 0.16 \end{bmatrix}$$

$$G = \begin{bmatrix} (-0.1815c_2 - 0.1376)s_1 \\ -0.18149c_1s_2 \end{bmatrix}$$

$$\tau = \begin{bmatrix} \sin(t) \\ \sin(t) \end{bmatrix}$$